

Short technical description: INT-RS v1.12 2013-11-08, INT-RS v2.12 2013-11-08 and ETHM-1 v1.07 2013-10-23

The INT-RS module is an INTEGRA LCD-bus to RS-232 converter. It is dedicated to work with INTEGRA v1.12 2013-11-08 or newer. [The ETHM-1 module converts INTEGRA LCD-bus to Ethernet network - its protocol is described in *Function 2* chapter.](#) INT-RS v2.xx is 100% backward compatible with INT-RS v1.xx.

To properly configure INT-RS module with INTEGRA panel, the following steps should be done:

- 1) Set the module address using DIP-switches 3..1 (3-MSB, 1-LSB). Allowed addresses are:
 - 0..3 - for INTEGRA 24 and 32 (i.e. DIP3='OFF')
 - 0..7 - for INTEGRA 64, 128, 128-WRL, 64 PLUS, 128 PLUS and 256 PLUS
 E.g. to set the 6 address = 110_{bin}, the DIP-switches should be moved to: DIP3='ON', DIP2='ON', DIP1='OFF'.
- 2) Set the module function using DIP-switches 8..4 (8-MSB, 4-LSB). Possible values are 0 to 31 = 0000_{bin} to 1111_{bin}, but only the first few functions are present (see description below).
- 3) Connect INT-RS module to INTEGRA LCD bus using 4-wire cable.
- 4) Enter the service mode, go to the *Structure* menu -> *Hardware* menu -> *Identification* menu -> *LCD keypad id.* function.

For more details refer to INTEGRA manuals.

Function 0 - DIP-switches 8..4 = 00000

The module RS-232 port acts as INT-KLCD keypad serial port. For details refer to [INT-KLCD eng.pdf](#) document.

Function 1 - DIP-switches 8..4 = 00001

The module is used by INTEGRA panel for the monitoring purposes. To activate monitoring through INT-RS module, set the *Mon.ETHM-1* option in panel service settings.

If the system contains ETHM-1 modules and INT-RS modules with function 1, setting the *Mon.ETHM-1* option will allow to monitor events only by one of these modules - the one with the lowest address (e.g. the system contains modules: ETHM-1 address 5, INT-RS with function 0 address 1 and INT-RS with function 1 address 3 modules. Monitoring will be processed only through INT-RS with function 1 address 3 module).

RS-232 serial port of INT-RS module is configured as 4800/8/1/N. The DB9-male connector on the PCB uses the following lines:

- RX (pin 2) - serial input
- TX (pin 3) - serial output
- DTR (pin 4) - output - active when INT-RS module has communication with INTEGRA
- GND (pin 5) - signal ground
- DSR (pin 6) - input - the module can use this signal only to generate 'No external device DTR signal' event

The GND lines between INT-RS module and external device must be tied together.

The RX and TX lines should be swapped.

The DTR and DSR lines should also be swapped, if they are used.

In INTEGRA service mode it can be set that INT-RS module does or does not generate 'No external device DTR signal' event. It can also be set that INT-RS module does or does not check '?',#13 command (see below). If set, a monitoring trouble arises if external device does not ask INT-RS with '?',#13 question for a time longer than 32 seconds.

Communication between INT-RS module and external device is arranged in such a way that external device should ask INT-RS module to check if a new event is ready to be sent to a monitoring station. All data are ASCII chars ended with CR char (#13 = 0x0D byte). Data exchange is no time dependent.

Commands that INT-RS module understands:

- '?',#13 - a question if a new event is ready (2 bytes: 0x3F, 0x0D)
- '+',m,#13 - confirmation of sending event with marker m (3 bytes: 0x2B, m, 0x0D)
- '-',m,#13 - error sending event with marker m (3 bytes: 0x2D, m, 0x0D)

An answer is returned only on '?',#13 question. Possible answers are listed below:

- 'OK',#13 - no new event to send
- 'EN=m,s,iiii,cc'#13 - 4/2 event to send: m - event marker, s - monitoring station number ('1' or '2'), iiiii - event identifier, cc - event code
- 'EC=m,s,iiii,q,ccc,pp,nnn'#13 - Contact ID event to send: s - monitoring station number ('1' or '2'), m - event marker, iiiii - event identifier, q and ccc - event code, pp - partition number, nnn - source number

Events format and what events should be sent (4/2 or Contact ID) are to be set in INTEGRA service mode.

Event marker m is a char between 'a' and 'z'. The current event and its marker remain unchanged upon successive '?',#13 questions, until the event is confirmed by '+',m,#13 command from the external device or if INTEGRA time-out occurs (75 seconds). The next event, if ready, will be submitted by INT-RS module with succeeding value of marker m.

Function 2 - DIP-switches 8..4 = 00010

The module is used by INTEGRA panel for integration purposes. [The same protocol is used by ETHM-1 module - see it below.](#) INT-RS v2.xx can be used with any INTEGRA model, INT-RS v1.xx can be use with any INTEGRA except 256 PLUS. Using INT-RS v1.xx with INTEGRA 256 PLUS results in limitations on zones, outputs and troubles.

RS-232 serial port of INT-RS module is configured as 19200/8/1/N. The DB9 connector uses the same lines as in Function 1.

Communication between INT-RS module and external device is arranged is such a way that external device should ask (send command to) INT-RS module, and the module will answer immediately, if it is not marked otherwise.

Data exchange is no time dependent. The protocol uses the following frame structure (both ways - from and to INT-RS):

0xFE	0xFE	cmd	d1	d2	...	dn	crc.high	crc.low	0xFE	0x0D
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The 16-bit crc sum is calculated as follows (see Appendix 4):

- 1) Set $crc := 0x147A$
- 2) For all successive bytes $b = cmd, d1, d2, \dots, dn$ perform the crc update steps:
 - a) $crc := rl(crc)$ - rotate crc 1 bit left (msb=bit.15 shifts into lsb=bit.0 position)
 - b) $crc := crc \text{ xor } 0xFFFF$
 - c) $crc := crc + crc.high + b$, e.g. if $crc=0xFEDC$ and $b=0xA9$ then: $0xFEDC + 0xFE + 0xA9 = 0x0083$

The 0xFE byte is special value:

- 1) Two (or more) successive 0xFE mean frame synchronization - i.e. if device waits for any data-frame byte and it receives 0xFE, 0xFE - it should interrupt collecting the current frame and start waiting for cmd.
- 2) If device is waiting for the 1st byte of a frame (i.e. waiting for cmd), receiving 0xFE should not change it - device should be still waiting for cmd. So, cmd can not be 0xFE.
- 3) If any byte of the frame (i.e. cmd, d1, d2, ..., dn, crc.high, crc.low) to be sent is equal 0xFE, the following two bytes must be sent instead of single 0xFE byte: 0xFE, 0xF0. In such case only single 0xFE should be used to update crc.
- 4) If 0xFE, 0x0D are received, it means the frame is completed and it can be processed - i.e. check crc and analyze.
- 5) If other value after 0xFE is received - treat it as 0xFE, 0xFE (i.e. treat it as synchronization sequence).

If frame is corrupted (i.e. wrong crc sum or interrupted by 0xFE, 0xFE before completed) or cmd is not know or data length is not suitable for cmd - it is dropped and no answer is given back. **External device should act the same way.**

Exemplary frames: FE FE 09 D7 EB FE 0D FE FE 1C D7 FE F0 FE 0D

Part 1 - Reading INTEGRA state:

cmd	meaning	answer
0x00	zones violation	0x00 + 16/32 bytes (*) (e.g. 04 20 00 00 00 00 00 00 00 00 00 00 00 00 80 - zones 3, 14 and 128)
0x01	zones tamper	0x01 + 16/32 bytes (*)
0x02	zones alarm	0x02 + 16/32 bytes (*)
0x03	zones tamper alarm	0x03 + 16/32 bytes (*)
0x04	zones alarm memory	0x04 + 16/32 bytes (*)
0x05	zones tamper alarm memory	0x05 + 16/32 bytes (*)
0x06	zones bypass	0x06 + 16/32 bytes (*)
0x07	zones 'no violation' trouble	0x07 + 16/32 bytes (*)
0x08	zones 'long violation' trouble	0x08 + 16/32 bytes (*)
0x09	armed partitions (suppressed)	0x09 + 4 bytes
0x0A	armed partitions (really)	0x0A + 4 bytes
0x0B	partitions armed in mode 2	0x0B + 4 bytes
0x0C	partitions armed in mode 3	0x0C + 4 bytes
0x0D	partitions with 1st code entered	0x0D + 4 bytes
0x0E	partitions entry time	0x0E + 4 bytes
0x0F	partitions exit time >10s	0x0F + 4 bytes
0x10	partitions exit time <10s	0x10 + 4 bytes
0x11	partitions temporary blocked	0x11 + 4 bytes
0x12	partitions blocked for guard round	0x12 + 4 bytes
0x13	partitions alarm	0x13 + 4 bytes
0x14	partitions fire alarm	0x14 + 4 bytes
0x15	partitions alarm memory	0x15 + 4 bytes
0x16	partitions fire alarm memory	0x16 + 4 bytes
0x17	outputs state	0x17 + 16/32 bytes (*)
0x18	doors opened	0x18 + 8 bytes
0x19	doors opened long	0x19 + 8 bytes

cmd	meaning	answer
0x1A	RTC and basic status bits	0x1A + 9 bytes (see description below)
0x1B	troubles part 1	0x1B + 47 bytes (see description below)
0x1C	troubles part 2	0x1C + 26 bytes (see description below)
0x1D	troubles part 3	0x1D + 60 bytes (see description below)
0x1E	troubles part 4	0x1E + 30 bytes (see description below)
0x1F	troubles part 5	0x1F + 31 bytes (see description below)
0x20	troubles memory part 1	0x20 + 47 bytes (see description below)
0x21	troubles memory part 2	0x21 + 39 bytes (see description below)
0x22	troubles memory part 3	0x22 + 60 bytes (see description below)
0x23	troubles memory part 4	0x23 + 30 bytes (see description below)
0x24	troubles memory part 5	0x24 + 48 bytes (see description below)
0x25	partitions with violated zones	0x25 + 4 bytes
0x26	zones isolate	0x26 + 16/32 bytes (*)
0x27	partitions with verified alarms	0x27 + 4 bytes
0x28	zones masked	0x28 + 16/32 bytes (*) (**)
0x29	zones masked memory	0x29 + 16/32 bytes (*) (**)
0x2A	partitions armed in mode 1	0x2A + 4 bytes (**)
0x2B	partitions with warning alarms	0x2B + 4 bytes (**)
0x2C	troubles part 6	0x2C + 45 bytes (see description below) (***)
0x2D	troubles part 7	0x2D + 47 bytes (see description below) (***)
0x2E	troubles memory part 6	0x2E + 45 bytes (see description below) (***)
0x2F	troubles memory part 7	0x2F + 48 bytes (see description below) (***)
0x7C	INT-RS/ETHM-1 module version	0x7C + 12 bytes, e.g. for version 1.23 2012-05-27 (****): 11 bytes - '12320120527' 1 byte - .0 - 1 = module can serve 32 data bytes for zones/outputs
0x7D	+1 byte - read zone temperature	0x7D + 3 bytes (answer can be delayed up to 5s): 1 byte - zone number 1..256 (send 0 instead of 256) 2 bytes - temperature (high,low): 0x0000 = -55.0 °C 0x0001 = -54.5 °C 0x006E = 00.0 °C ... 0xFFFF = undetermined If requested zone is not temperature zone, answer will not be returned.
0x7E	INTEGRA version	0x7E + 14 bytes, e.g. for version 1.23 2012-05-27: 1 byte - INTEGRA type: 0, 1, 2, 3 = INTEGRA 24, 32, 64, 128 4 = INTEGRA 128-WRL SIM300 132 = INTEGRA 128-WRL LEON 66 = INTEGRA 64 PLUS 67 = INTEGRA 128 PLUS 72 = INTEGRA 256 PLUS 11 bytes - '12320120527' 1 byte - language version (1 = english, otherwise other language version) 1 byte - 255 = settings stored in FLASH, otherwise not stored

Note: in INT-RS v2.xx all commands 0x00..0x2F can be sent as 2-bytes (i.e. command byte + 1 additional byte), but those of them that are not marked with (*) in above list will answer the same way as were sent as 1-byte command.

Note: if any command returns data that contains more zones/outputs etc. than INTEGRA connected to INT-RS, the redundancy data returned will be cleared. E.g. if INT-RS is connected to INTEGRA 24, the command 0x00 will return 16 data bytes in which only the first 3 bytes could be non-zero (i.e. zones 1..24) and the remaining 13 bytes should be zeros. Using 0x00 + 1 byte command (e.g. 0x00, 0x00 - in INT-RS v2.xx only) will return 32 bytes in which 29 last bytes should be zeros.

* In INT-RS v1.xx this command is only 1-byte long and it returns 16 bytes of data.
 In INT-RS v2.xx this command can be used as 1-byte long (as in v1.xx) or as 2-bytes long - send it with 1 additional byte (no matter of its value) and this command will return 32 bytes of data (i.e. list of 1..256 zones/outputs).
 2-bytes version of this command is especially usefull in conjunction with INTEGRA 256 PLUS.

** In INT-RS v1.xx answer can be delayed up to 5s.
 In INT-RS v2.xx answer is returned immediately.

*** Command available in INT-RS v2.xx only.

**** Modules ealier than 2013-11-08 does not know this command, so they will not reply.

cmd meaning

0x7F list of new states of above data

answer

0x7F + 5 bytes (each bit is set when new data is collected in corresponding command, each bit is cleared after reading the corresponding command):

- 1 byte - .0 - 1 = new data in 0x00 command
- .1 - 1 = new data in 0x01 command
- .2 - 1 = new data in 0x02 command
- .3 - 1 = new data in 0x03 command
- .4 - 1 = new data in 0x04 command
- .5 - 1 = new data in 0x05 command
- .6 - 1 = new data in 0x06 command
- .7 - 1 = new data in 0x07 command
- 1 byte - .0 - 1 = new data in 0x08 command
- .1 - 1 = new data in 0x09 command
- .2 - 1 = new data in 0x0A command
- .3 - 1 = new data in 0x0B command
- .4 - 1 = new data in 0x0C command
- .5 - 1 = new data in 0x0D command
- .6 - 1 = new data in 0x0E command
- .7 - 1 = new data in 0x0F command
- 1 byte - .0 - 1 = new data in 0x10 command
- .1 - 1 = new data in 0x11 command
- .2 - 1 = new data in 0x12 command
- .3 - 1 = new data in 0x13 command
- .4 - 1 = new data in 0x14 command
- .5 - 1 = new data in 0x15 command
- .6 - 1 = new data in 0x16 command
- .7 - 1 = new data in 0x17 command
- 1 byte - .0 - 1 = new data in 0x18 command
- .1 - 1 = new data in 0x19 command
- .2 - 1 = new data in 0x1A command
- .3 - 1 = new data in 0x1B command
- .4 - 1 = new data in 0x1C command
- .5 - 1 = new data in 0x1D command
- .6 - 1 = new data in 0x1E command
- .7 - 1 = new data in 0x1F command
- 1 byte - .0 - 1 = new data in 0x20 command
- .1 - 1 = new data in 0x21 command
- .2 - 1 = new data in 0x22 command
- .3 - 1 = new data in 0x23 command
- .4 - 1 = new data in 0x24 command
- .5 - 1 = new data in 0x25 command
- .6 - 1 = new data in 0x26 command
- .7 - 1 = new data in 0x27 command

- In INT-RS v2.xx (see below):
- 1 byte - .0 - 1 = new data in 0x28 command
- .1 - 1 = new data in 0x29 command
- .2 - 1 = new data in 0x2A command
- .3 - 1 = new data in 0x2B command
- .4 - 1 = new data in 0x2C command
- .5 - 1 = new data in 0x2D command
- .6 - 1 = new data in 0x2E command
- .7 - 1 = new data in 0x2F command

Note: in INT-RS v1.xx - 0x7F command returns 0x7F + 5 bytes,
in INT-RS v2.xx - 0x7F command returns 0x7F + 5 bytes, but 0x7F command send with 1 additional byte (no matter of its value) returns 0x7F + 6 bytes (see the list above).

- troubles memory part 1 - 47 bytes - memory of troubles part 1
- troubles memory part 2 - 26 bytes - memory of troubles part 2
 1 byte - memory of LCD keypads restart
 8 bytes - memory of expanders restart
 2 bytes - GSM trouble code (high,low)
 2 bytes - GSM trouble code memory (high,low)
- troubles memory part 3 - 15 bytes - zeros, but INTEGRA 256 PLUS sends here:
 2 bytes - addressable zone expanders short circuit or jammed ACU-100 modules (last 14 modules)
 2 bytes - memory of above
 11 bytes - zeros
 15 bytes - memory of radio devices with low battery
 15 bytes - memory of radio devices with no communication
 15 bytes - memory of radio outputs with no communication
- troubles memory part 4 - 30 bytes - memory of troubles part 4
- troubles memory part 5 - 16 bytes - memory of long zones violation
 16 bytes - memory of no zones violation
 16 bytes - memory of zones tamper
- troubles memory part 6 - 45 bytes - memory of troubles part 6
- troubles memory part 7 - 16 bytes - memory of long zones 129..256 violation in INTEGRA 256 PLUS
 16 bytes - memory of no zones 129..256 violation in INTEGRA 256 PLUS
 16 bytes - memory of zones 129..256 tamper in INTEGRA 256 PLUS
- System troubles:
- 1st byte - .0 - OUT1 trouble
 .1 - OUT2 trouble
 .2 - OUT3 trouble
 .3 - OUT4 trouble
 .4 - +KPD trouble
 .5 - +EX1 or +EX2 trouble
 .6 - BATT trouble
 .7 - AC trouble
- 2nd byte - .0 - DT1 trouble
 .1 - DT2 trouble
 .2 - DTM trouble
 .3 - RTC trouble
 .4 - no DTR signal
 .5 - no BATT present
 .6 - external modem initialization trouble
 .7 - external model command (ATE0V1Q0H0S0=0) trouble
- 3rd byte - .0 - no voltage on telephone line (INTEGRA 24, 32, 64 and 128)
 .0 - auxiliary ST processor trouble (INTEGRA 128-WRL)
 .1 - bad signal on telephone line
 .2 - no signal on telephone line
 .3 - monitoring to station 1 trouble
 .4 - monitoring to station 2 trouble
 .5 - EEPROM or access to RTC trouble
 .6 - RAM memory trouble
 .7 - INTEGRA main panel restart memory

Part 2 - INTEGRA control:

- 0x80 arm in mode 0: + 8 bytes - user code (with prefix, if required by INTEGRA), e.g.:
if code is '1234', no prefixes: 0x12, 0x34, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF
if code is '1234', prefix is '97': 0x97, 0x12, 0x34, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF
 + 4 bytes - partition list, e.g.:
if partition 1, 2, and 29 have to be armed: 0x03, 0x00, 0x00, 0x10
 Function should return the following codes (see the 0xEF command for details):
 0x00 - ok
 0x01 - requesting user code not found
 0x11 - can not arm, but can use force arm
 0x12 - can not arm
- 0x81 arm in mode 1 *data structure and answer as above*
- 0x82 arm in mode 2 *data structure and answer as above*
- 0x83 arm in mode 3 *data structure and answer as above*
- 0x84 disarm *data structure as above*
 If function is accepted, function result can be checked by observe the system state
- 0x85 clear alarm *data structure as above*
 If function is accepted, function result can be checked by observe the system state
- 0xA0 force arm in mode 0 *data structure as above*
 Function should return the following codes (see the 0xEF command for details):
 0x00 - ok
 0x01 - requesting user code not found
 0x12 - can not arm
- 0xA1 force arm in mode 1 *data structure and answer as above*
- 0xA2 force arm in mode 2 *data structure and answer as above*
- 0xA3 force arm in mode 3 *data structure and answer as above*
- 0x86 zones bypass + 8 bytes - user code - *see example for 0x80*
 + 16/32 bytes (*) - zone list, e.g.: *if zone 1, 3, 62 and 120 have to be bypassed:*
0x05, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x20, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x80, 0x00
 If function is accepted, function result can be checked by observe the system state
- 0x87 zones unbyypass *data structure as above*
 If function is accepted, function result can be checked by observe the system state
- 0x88 outputs on + 8 bytes - user code - *see example for 0x80*
 + 16/32 bytes (*) - output list - *see example for 0x86*
 If function is accepted, function result can be checked by observe the system state
- 0x89 outputs off *data structure as above*
 If function is accepted, function result can be checked by observe the system state
- 0x8A open door + 8 bytes - user code - *see example for 0x80*
 + 16/32 bytes (*) - output list - *see example for 0x86* - outputs of a 101 type can be 'opened'
 + 8 bytes - expander list, e.g.: *if expander address 4 and 63 doors have to be opened:*
0x10, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x80
 If function is accepted, function result can be checked by observe the system state

* In INT-RS v1.xx this command can have 16 data bytes.
 In INT-RS v2.xx this command can have 16 or 32 data bytes, but 32 data bytes can be used only with INTEGRA 256 PLUS. If this command with 32 data bytes is used with other INTEGRA type, INT-RS will shrink these 32 data bytes to 16 data bytes.

0x8B clear trouble mem. + 8 bytes - user code - *see example for 0x80*
 If function is accepted, function result can be checked by observe the system state

0x8C read event + 3 bytes - last event index. Start reading events with these 3 bytes equal:
 0xFF, 0xFF, 0xFF - the last event from standard events log will be returned. Test if bit Z is 0 to check if it is 'end of events' record (see table below)
 0x00, 0xFF, 0xFF - the last event from Grade2/3 events log will be returned. Test if 1st byte is 0 to check if it is 'end of events' record (see table below)
 To read previous event (if this one is not 'end of events' record), call this function with event index returned by this function. Check if returned record is 'end of events' testing Z or 1st byte, depending on how events reading was started (0xFF, 0xFF, 0xFF = standard log, 0x00, 0xFF, 0xFF = Grade2/3 log).
 Function result - 15 bytes:
 1 byte - 0x8C
 8 bytes - event record - see the table below
 3 bytes - event index
 3 bytes - event index used to call the function

Bit:	.7	.6	.5	.4	.3	.2	.1	.0
1st byte	Y	Y	Z	E	S2	S2	S1	S1
2nd byte	K	K	K	D	D	D	D	D
3rd byte	M	M	M	M	T	T	T	T
4th byte	t	t	t	t	t	t	t	t
5th byte	P	P	P	P	P	R	C	C
6th byte	c	c	c	c	c	c	c	c
7th byte	n	n	n	n	n	n	n	n
8th byte	S	S	S	u	u	u	u	u

- YY - year marker (i.e. YEAR mod 4, e.g. 2013 mod 4 = 1, 2014 mod 4 = 2)
- Z - 1 = record not empty
- E - 1 = event present (normally ZE should be both 00 or 11)
- S1, S2 - status of monitoring to station 1 and 2, respectively:
 00 - new event, not processed by monitoring service
 01 - event sent
 10 - should not occur
 11 - event not monitored
- KKK - event class:
 000 - zone and tamper alarms
 001 - partition and expander alarms
 010 - arming, disarming, alarm clearing
 011 - zone bypasses and unbypasses
 100 - access control
 101 - troubles
 110 - user functions
 111 - system events
- DDDDD - day of the month (1..31)
- MMMM - month (1..12)
- TTTTtttttt - time in minutes (e.g. 17:53 = 17*60+53 = 1073)
- PPPPP - partition number
- R - 1 = restore
- CCCCCCCC - event code - use command 0x8F to convert to text (or see Appendix 1 for event list)
- nnnnnnnn - source number (e.g. zone number, user number) (see Appendix 1)
- SSS - object number (0..7)
- uuuuu - user control number - this number is increased everytime the user is created (i.e. it will be changed after erase and create the user). This number is important only in those events which have the user in its description (e.g. arming by user; but e.g. zone alarm - not)

0x8D enter 1st code + 8 bytes - user code - *see example for 0x80*
 + 4 bytes - partition list - *see example for 0x80*
 + 2 bytes - 1st code validity period (low,high) in seconds
 + 1 byte - action: 0 - enter 1st code for arm
 1 - enter 1st code for disarm
 2 - cancel 1st code (validity period inessential)
 If function is accepted, function result can be checked by observe the system state

0x8E set RTC clock + 8 bytes - user code - *see example for 0x80*
 + 14 bytes - time and date to set (14 ASCII chars: yyyyymmddhhmmss)

0x8F	get event text	+ 2 bytes (high,low) - decode event code to text description: .15 - 0 = short, 1 = long text description 11 lsb - event code (i.e. RCCccccccc bits as in 0x8C command) Function result - 22 or 52 bytes (depends on selection of short/long format) as follows: 1 byte - 0x8F 2 bytes - two bytes used to call this function 1 byte - kind of long description (see Appendix 2) 2 bytes - kind of short description (see Appendix 3) 16 or 46 bytes - event text
0x90	zones isolate	<i>data structure as in 0x86</i> If function is accepted, function result can be checked by observe the system state
0x91	outputs switch	<i>data structure as in 0x88</i> If function is accepted, function result can be checked by observe the system state

Part 3 - users management:

General users numbering scheme in INTEGRA is as follow:

- 1..240 - user (max. value depends on INTEGRA type)
- 241..248 - master (max. value depends on INTEGRA type)
- 255 - service

0xE0 read self-info + 4/8 bytes - if 4 bytes - user code only, e.g.:
if code '1234': 0x12, 0x34, 0xFF, 0xFF
 if 8 bytes - recommended usage - prefix + user code, e.g.:
if prefix '987', code '1234': 0x98, 0x71, 0x23, 0x4F, 0xFF, 0xFF, 0xFF, 0xFF
if no prefix, code '1234': 0x12, 0x34, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF

Function result - 30 bytes:

- 1 byte - 0xE0
- 1 byte - user number - see above numbering scheme
- 2 bytes - if user - user telephone code
 if master - 0x00, 0x00
 if service - 1st byte - existing masters, 2nd byte - 0x00
- 4 bytes - user partitions
- 1 byte - XYIpTTTT:
 - X - 1 = user did not changed his code yet
 - Y - 1 = user code is recognized by other user
 - I - user right - zones isolating
 - p - 1 = user has changed his telephone code
 - TTTT - user type:
 - 0 - normal
 - 1 - single
 - 2 - time renewable
 - 3 - time not renewable
 - 4 - duress
 - 5 - mono outputs
 - 6 - bi outputs
 - 7 - partitions temporary blocking
 - 8 - access to cash machine
 - 9 - guard
 - 10 - schedule
- 1 byte - user time
- 3 bytes - user rights:
 - 1st byte - .0 - arming
 .1 - disarming
 .2 - alarm clearing in own partitions
 .3 - alarm clearing in own object
 .4 - alarm clearing in whole system
 .5 - arm deferring
 .6 - code changing
 .7 - users editing
 - 2nd byte - .0 - zones bypassing
 .1 - clock setting
 .2 - troubles viewing
 .3 - events viewing
 .4 - zones resetting
 .5 - options changing
 .6 - tests
 .7 - downloading
 - 3rd byte - .0 - can always disarm (i.e. even if armed by other user)
 .1 - voice messaging clearing
 .2 - GuardX using
 .3 - access to temporary blocked partitions
 .4 - entering 1st code
 .5 - entering 2nd code
 .6 - outputs control
 .7 - clearing latched outputs
- 16 bytes - user name
- 1 byte - .7 - user right - Simple user
 .6 - user right - master
 .5 - 1 = need to change prefix (can be only for master or user with master right)
 .4 - 1 = need to change telephone code (can be only for users)
 .3 - 1 = need to change code (can be only for time renewable users)
 if user/master - .210 = object number (0..7)
 if service - .210 = 0

The user must have the 'GuardX using' right set active, otherwise the error 'requesting user code not found' will be returned.

- 0xE1 read user
- + 4/8 bytes - user code (see example for 0xE0)
 - + 1 byte - user number to read (1..240 - user, 241..248 - master)
 - Function result - 29 bytes:
 - 1 byte - 0xE1
 - 1 byte - user number:
 - 1..240 - user
 - 241..248 - master
 - 255 - service
 - 4 bytes - user partitions
 - 1 byte - XYIpTTTT - *see description for 0xE0*
 - 1 byte - user time
 - 1 byte - user time - temporary value - valid only for schedule user
 - 3 bytes - user rights - *see description for 0xE0*
 - 16 bytes - user name
 - 1 byte - .7 - user right - Simple user
 - .6 - user right - master
 - .210 - if user/master = object number (0..7)
 - if service = 0
- 0xE2 read users list
- + 4/8 bytes - user code (see example for 0xE0)
 - + 1 byte - user number (1..248) which users list is to be read
 - Function result - 62 bytes:
 - 1 byte - 0xE2
 - 1 byte - user number
 - 30 bytes - list of all existing users
 - 30 bytes - list of users that can be edited by this user
- 0xE3 read user locks
- + 4/8 bytes - user code (see example for 0xE0)
 - + 1 byte - user number (1..248) which locks are to be read
 - Function result - 10 bytes:
 - 1 byte - 0xE3
 - 1 byte - user number
 - 8 bytes - list of user locks
- 0xE4 write user locks
- + 4/8 bytes - user code (see example for 0xE0)
 - + 1 byte - user number (1..248) which locks are to be written
 - + 8 bytes - list of user locks
- 0xE5 remove user
- + 4/8 bytes - user code (see example for 0xE0)
 - + 1 byte - user number (1..248) to remove

0xE6 create user

- + 4/8 bytes - user code (see example for 0xE0)
- + 1 byte - user number (1..248) to create, 255 - auto
- + 4 bytes - user-to-create code
- + 2 bytes - user-to-create telephone code - *4 x BCD or 0xFFFF*
- + 4 bytes - user-to-create partitions
- + 1 byte - .7 - user right - Simple user
- .6 - user right - master
- .5 - user right - zones isolating
- .3210 - user-to-create type
- + 1 byte - user-to-create time
- + 1 byte - user-to-create temporary time - *valid only for schedule user*
- + 1 byte - user-to-create 1st byte of rights
- + 1 byte - user-to-create 2nd byte of rights
- + 1 byte - user-to-create 3rd byte of rights
- + 16 byte - user-to-create name
- +1 byte - user-to-create object - valid only if service is the creator

0xE7 change user

- + 4/8 bytes - user code (see example for 0xE0)
- + 1 byte - user number (1..248) to change
- + 4 bytes - user-to-change code - *will not be changed if equal 0xFFFFFFFF*
- + 2 bytes - user-to-change telephone code - *will not be changed if equal 0xFFFF*
- + 4 bytes - user-to-change partitions
- + 1 byte - .7 - user right - Simple user
- .6 - user right - master
- .5 - user right - zones isolating
- .3210 - user-to-change type
- + 1 byte - user-to-change time
- + 1 byte - user-to-change temporary time - *valid only for schedule user*
- + 1 byte - user-to-change 1st byte of rights
- + 1 byte - user-to-change 2nd byte of rights
- + 1 byte - user-to-change 3rd byte of rights
- + 16 byte - user-to-change name

In above commands you can set user type as follows:

0. Normal
1. Single
2. Time renewable
3. Time not renewable
4. Duress
5. Mono outputs
6. Bi outputs
7. Partition temporary blocking
8. Access to cash machine
9. Guard
10. Schedule

For users of the 2 and 3 types in the field '+ 1 byte - user-to-create/change time' you should give how many days the user should exist.
 For users of the 10 type in the field '+ 1 byte - user-to-create/change time' you should give user schedule number (1..8), and in the field '+ 1 byte - user-to-create/change temporary time' you give how many days the user should exist (0..254 - 0..254 days, 255 - infinite).
 For users of the 7 type the field '+ 1 byte - user-to-create/change time' stands for the blocking time (1..109 minutes).
 For other user types these two fields are not important (give 0 as filling).

0xE8 user DALLAS/proximity card/key fob managing:

- Read card/DALLAS list: + 4/8 bytes - user code (see example for 0xE0)
 + 1 byte - '0' (ASCII 48 char)
 Function result - 64 bytes:
 1 byte - 0xE8
 1 byte - '0'
 31 bytes - proximity card list
 31 bytes - DALLAS list
- Read user proximity card: + 4/8 bytes - user code (see example for 0xE0)
 + 1 byte - '1' (ASCII 49 char)
 + 1 byte - user number (1..248) which proximity card to read
 Function result - 8 bytes:
 1 byte - 0xE8
 1 byte - '1'
 1 byte - user number
 5 bytes - proximity card number
- Write user proximity card: + 4/8 bytes - user code (see example for 0xE0)
 + 1 byte - '2' (ASCII 50 char)
 + 1 byte - user number (1..248) which proximity card to write
 + 5 bytes - proximity card number
- Read user DALLAS: + 4/8 bytes - user code (see example for 0xE0)
 + 1 byte - '3' (ASCII 51 char)
 + 1 byte - user number (1..248) which DALLAS to read
 Function result - 9 bytes:
 1 byte - 0xE8
 1 byte - '3'
 1 byte - user number
 6 bytes - DALLAS number
- Write user DALLAS: + 4/8 bytes - user code (see example for 0xE0)
 + 1 byte - '4' (ASCII 52 char)
 + 1 byte - user number (1..248) which DALLAS to write
 + 6 bytes - DALLAS number
- Read user INT-RX key fob: + 4/8 bytes - user code (see example for 0xE0)
 + 1 byte - '7' (ASCII 55 char)
 + 1 byte - user number (1..248) which INT-RX key fob to read
 Function result - 14 bytes:
 1 byte - 0xE8
 1 byte - '7'
 1 byte - user number
 4 bytes - INT-RX key fob 28-bit serial number (high..low)
 6 bytes - settings of key presses (zones number to violate in INTEGRA panel)
 1 byte - bit list of keys that generate no events
- Write user INT-RX key fob: + 4/8 bytes - user code (see example for 0xE0)
 + 1 byte - '8' (ASCII 56 char)
 + 1 byte - user number (1..248) which INT-RX key fob to write
 + 4 bytes - INT-RX key fob 28-bit serial number (high..low)
 + 6 bytes - settings of key presses (zones number to violate in INTEGRA panel)
 + 1 byte - bit list of keys that generate no events
- Read user ABAX key fob: + 4/8 bytes - user code (see example for 0xE0)
 + 1 byte - '9' (ASCII 57 char)
 + 1 byte - user number (1..248) which ABAX key fob to read
 Function result - 14 bytes:
 1 byte - 0xE8
 1 byte - '9'
 1 byte - user number
 3 bytes - ABAX key fob 20-bit serial number (high..low)
 6 bytes - settings of key presses (zones number to violate in INTEGRA panel)
 1 byte - bit list of keys that generate no events
 1 byte - bit list (max. three '1's) of INTEGRA output status used as acknowledge
- Write user ABAX key fob: + 4/8 bytes - user code (see example for 0xE0)
 + 1 byte - 'A' (ASCII 41 char)
 + 1 byte - user number (1..248) which ABAX key fob to write
 + 3 bytes - ABAX key fob 20-bit serial number (high..low)
 + 6 bytes - settings of key presses (zones number to violate in INTEGRA panel)
 + 1 byte - bit list of keys that generate no events
 + 1 byte - bit list (max. three '1's) of INTEGRA output status used as acknowledge

Function can give result as below in a case of command that does not return result or in a case of an error:

1 byte - 0xE8
 1 byte - '?'
 1 byte - repeated command (i.e. '0', '1', '2', '3', '4', '7', '8', '9' or 'A')
 1 byte - user number (can be inessential in some cases, e.g. in a case of wrong command)
 1 byte - confirmation or error:
 0x00 - ok
 0x01 - unknown user code
 0x02 - no rights to perform action (on selected user)
 0x08 - unknown command
 0x8? - other errors

0xE9 change user code + 4/8 bytes - user code (see example for 0xE0)
 + 4 bytes - new user code, *e.g. for code '12347': 0x12, 0x34, 0x7F, 0xFF*
 The length of new user code should be at least as defined in INTEGRA (and max. 8 digits).

0xEA change user tel. code + 4/8 bytes - user code (see example for 0xE0)
 + 2 bytes - new user tel. code, *e.g. for code '1234': 0x12, 0x34*
 New user tel. code should be four digits (0..9) long.
 If user does not have tel. code, the new tel. code will not be created.

0xEE read device name + 1 byte - device type to read:

- 0 - partition (1..32)
- 1 - zone (1..128), in INTEGRA 256 PLUS - up to 256
- 2 - user (1..255) (*)
- 3 - expander/LCD (129..192 - expander, 193..210 - LCD)
- 4 - output (1..128), in INTEGRA 256 PLUS - up to 256
- 5 - zone (1..128) with partition assignment (*), in INTEGRA 256 PLUS - up to 256

+ 1 byte - device number to read (send 0 instead of 256 in INTEGRA 256 PLUS)

Function result - 20 bytes (* or 21 bytes):

- 1 byte - 0xEE
- 1 byte - device type - *see above*
- 1 byte - device number - *see above*
- 1 byte - device type/function:
 - if partition - partition type - *see e.g. DloadX for partition types list*
 - if zone - zone reaction - *see e.g. DloadX for zone reactions list*
 - if user - 0
 - if expander - expander type:
 - 1 - CA-64 PP
 - 2 - CA-64 E
 - 3 - CA-64 O
 - 4 - CA-64 EPS
 - 5 - CA-64 OPS
 - 6 - CA-64 ADR
 - 7 - INT-ORS
 - 8 - INT-S/SK
 - 9 - INT-SZ/SZK
 - 10 - CA-64 DR
 - 11 - CA-64 SR
 - 12 - ACU-100
 - 13 - INT-IORS
 - 14 - CA-64 Ei
 - 15 - CA-64 SM
 - 16 - INT-AV
 - 17 - INT-IT
 - 18 - CA-64 EPSi
 - 19 - INT-SCR
 - 20 - INT-ENT
 - 21 - INT-RX
 - 22 - INT-TXM
 - 23 - INT-VG
 - 24 - INT-KNX
 - if LCD - 'LCD' type:
 - 1 - INT-KLCD
 - 2 - INT-KLCDR
 - 3 - INT-PTSA
 - 4 - INT-RS
 - 5 - ETHM-1
 - 6 - INT-KSG
 - 8 - INT-TSI
 - 10 - INT-TSG
 - if output - output function - *see e.g. DloadX for output functions list*

16 bytes - device name

1 byte - partition number (1..32) the zone is assigned to (this 21st byte appears only if it is device type to read number 5 (*))

1 byte - user serial number (0..31) + 128 (this 21st byte appears only if it is device type to read number 2 (*))

INT-RS module returns an answer on **every** command - function result or 0xEF result (described below), so after sending any command to the module please wait for answer before sending the next one (or give the module e.g. 3 seconds time-out).

0xEF result

+ 1 byte - result code:

0x00	- ok
0x01	- requesting user code not found
0x02	- no access
0x03	- selected user does not exist
0x04	- selected user already exists
0x05	- wrong code or code already exists
0x06	- telephone code already exists
0x07	- changed code is the same
0x08	- other error
0x11	- can not arm, but can use force arm
0x12	- can not arm
0x8?	- other errors
0xFF	- command accepted (i.e. data length and crc ok), will be processed

Appendix 1 - event list

Full event list that is possible to generate by INTEGRA v1.12 2013-11-08 (older INTEGRA can generate subset of these events):

- the first column is the event code (CCccccccc)
- the second column is new/restore (R)
- the third column is kind of long description (see Appendix 2)
- the fourth column is event text description

```

1,0, 6, 'Voice messaging aborted      '
2,0, 3, 'Change of user access code      '
2,1, 3, 'Change of user access code      '
3,0, 6, 'Change of user access code      '
4,0, 6, 'Zones bypasses                  '
5,0, 6, 'Zones reset                    '
6,0, 6, 'Change of options              '
7,0, 6, 'Permission for service access  '
7,1, 6, 'Permission for service access removed '
8,0, 6, 'Addition of user              '
9,0, 6, 'New user                      '
10,0, 6, 'Edition of user              '
11,0, 6, 'User changed                 '
12,0, 6, 'Removal of user              '
13,0, 6, 'User removed                 '
14,0, 6, 'Breaking user code          '
15,0, 6, 'User access code broken     '
16,0, 6, 'Addition of master          '
17,0, 6, 'Edition of master           '
18,0, 6, 'Removal of master           '
19,0, 4, 'RS-downloading started       '
19,1, 4, 'RS-downloading finished     '
20,0, 6, 'TEL-downloading started     '
21,0, 6, 'Monitoring station 1A test  '
22,0, 6, 'Monitoring station 1B test  '
23,0, 6, 'Monitoring station 2A test  '
24,0, 6, 'Monitoring station 2B test  '
26,0, 2, 'Access to cash machine granted '
27,0, 3, 'Breaking user code          '
27,1, 3, 'Breaking user code          '
28,0, 3, 'User access code broken     '
28,1, 3, 'User access code broken     '
29,0, 7, 'Automatically removed temporal user '
30,0, 0, 'Service access automatically blocked '
31,0, 0, 'Main panel software updated  '
32,0, 4, 'System settings stored in FLASH memory '
33,0, 0, 'Starter started              '
34,0, 0, 'Starter started from RESET jumper '
36,0, 7, 'Removal of single user      '
37,0, 2, 'First access code entered   '
38,0, 3, 'Voice messaging aborted     '
38,1, 3, 'Voice messaging aborted     '
39,0, 1, 'Vibration sensors test ok   '
40,0, 6, 'Change of prefix            '
41,0, 0, 'Change of winter time to summer time '
42,0, 0, 'Change of summer time to winter time '
43,0, 6, 'Guard round                 '
44,0, 5, 'First access code expired   '
45,0, 2, 'First access code cancelled '
46,0, 7, 'Remote (telephone) control started '
46,1, 7, 'Remote (telephone) control finished '
47,0,10, 'Remote switch turned on     '
47,1,10, 'Remote switch turned off    '
48,0,30, 'TCP/IP connection started (Internet) '
48,1,30, 'TCP/IP connection finished (Internet) '
49,0,30, 'TCP/IP connection failed (Internet) '
50,0,31, 'IP address                   '
51,0, 4, 'Invalidation of system settings in FLASH '
52,0, 6, 'Service note cleared        '
53,0, 1, 'Vibration sensors test interrupted '
54,0,30, 'TCP/IP connection started (DloadX) '
54,1,30, 'TCP/IP connection finished (DloadX) '
55,0,30, 'TCP/IP connection failed (DloadX) '
56,0,30, 'TCP/IP connection started (GuardX) '
56,1,30, 'TCP/IP connection finished (GuardX) '
57,0,30, 'TCP/IP connection failed (GuardX) '
58,0,30, 'TCP/IP connection started (GSM socket) '
58,1,30, 'TCP/IP connection finished (GSM socket) '
59,0,30, 'TCP/IP connection failed (GSM socket) '
60,0,30, 'TCP/IP connection started (GSM http) '
60,1,30, 'TCP/IP connection finished (GSM http) '
61,0,30, 'TCP/IP connection failed (GSM http) '
62,0, 6, 'User access                  '
63,0, 6, 'User exit                    '
64,0, 4, 'Keypad temporary blocked    '
65,0, 4, 'Reader temporary blocked    '

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66,0, 1,'Arming in "Stay" mode
67,0, 1,'Armin in "Stay, delay=0" mode
68,0, 0,'System real-time clock set
69,0, 6,'Troubles memory cleared
70,0, 6,'User logged in
71,0, 6,'User logged out
72,0, 6,'Door opened from LCD keypad
73,0,13,'Door opened
74,0, 6,'System restored
75,0, 0,'ETHM/GPRS key changed
76,0, 6,'Messaging test started
77,0, 1,'Alarm monitoring delay
78,0, 1,'Network cable unplugged
78,1, 1,'Network cable ok
79,0, 9,'Messaging trouble
80,0, 9,'Messaging doubtful
81,0, 9,'Messaging ok
82,0, 9,'Messaging confirmed
83,0, 1,'3 wrong access codes
84,0, 1,'Alarm - proximity card reader tamper
84,1, 1,'Proximity card reader restore
85,0, 4,'Unauthorised door opening
86,0, 3,'User exit
86,1, 3,'User exit
87,0, 2,'Partition temporary blocked
88,0, 0,'GSM module trouble
88,1, 0,'GSM module ok
89,0, 4,'Long opened door
89,1, 4,'Long opened door closed
90,0, 0,'Downloading suspended
91,0, 0,'Downloading started
92,0, 1,'Alarm - module tamper (verification error)
92,1, 1,'Module tamper restore (verification ok)
93,0, 1,'Alarm - module tamper (lack of presence)
93,1, 1,'Module tamper restore (presence ok)
94,0, 1,'Alarm - module tamper (TMP input)
94,1, 1,'Module tamper restore (TMP input)
95,0,12,'Output overload
95,1,12,'Output overload restore
96,0,12,'No output load
96,1,12,'Output load present
97,0, 1,'Long zone violation
97,1, 1,'Long zone violation restore
98,0, 1,'No zone violation
98,1, 1,'No zone violation restore
99,0, 1,'Zone violation
99,1, 1,'Zone restore
100,0, 1,'Medical request (button)
100,1, 1,'Release of medical request button
101,0, 1,'Medical request (remote)
101,1, 1,'Remote medical request restore
110,0, 1,'Fire alarm
110,1, 1,'Fire alarm zone restore
111,0, 1,'Fire alarm (smoke detector)
111,1, 1,'Smoke detector zone restore
112,0, 1,'Fire alarm (combustion)
112,1, 1,'Combustion zone restore
113,0, 1,'Fire alarm (water flow)
113,1, 1,'Water flow detection restore
114,0, 1,'Fire alarm (temperature sensor)
114,1, 1,'Temperature sensor zone restore
115,0, 1,'Fire alarm (button)
115,1, 1,'Release of fire alarm button
116,0, 1,'Fire alarm (duct)
116,1, 1,'Duct zone restore
117,0, 1,'Fire alarm (flames detected)
117,1, 1,'Flames detection zone restore
120,0, 1,'PANIC alarm (keypad)
121,0, 2,'DURESS alarm
122,0, 1,'Silent PANIC alarm
122,1, 1,'Silent panic alarm zone restore
123,0, 1,'Audible PANIC alarm
123,1, 1,'Audible panic alarm zone restore
126,0, 5,'Alarm - no guard
130,0, 1,'Burglary alarm
130,1, 1,'Zone restore
131,0, 1,'Alarm (perimeter zone)
131,1, 1,'Perimeter zone restore
132,0, 1,'Alarm (interior zone)
132,1, 1,'Interior zone restore
133,0, 1,'Alarm (24h burglary zone)
133,1, 1,'24h burglary zone restore
134,0, 1,'Alarm (entry/exit zone)
134,1, 1,'Entry/exit zone restore
135,0, 1,'Alarm (day/night zone)
135,1, 1,'Day/night zone restore

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136,0, 1, 'Alarm (exterior zone)
136,1, 1, 'Exterior zone restore
137,0, 1, 'Alarm (tamper perimeter)
137,1, 1, 'Tamper perimeter zone restore
139,0, 1, 'Verified alarm
143,0,11, 'Alarm - communication bus trouble
143,1,11, 'Communication bus ok
144,0, 1, 'Alarm (zone tamper)
144,1, 1, 'Zone tamper restore
145,0, 1, 'Alarm (module tamper)
145,1, 1, 'Module tamper restore
150,0, 1, 'Alarm (24h no burglary zone)
150,1, 1, '24h no burglary zone restore
151,0, 1, 'Alarm (gas detector)
151,1, 1, 'Gas detection zone restore
152,0, 1, 'Alarm (refrigeration)
152,1, 1, 'Refrigeration zone restore
153,0, 1, 'Alarm (heat loss)
153,1, 1, 'Heat loss zone restore
154,0, 1, 'Alarm (water leak)
154,1, 1, 'Water leak zone restore
155,0, 1, 'Alarm (protection loop break)
155,1, 1, 'Protection loop break zone restore
156,0, 1, 'Alarm (day/night zone tamper)
156,1, 1, 'Day/night zone tamper restore
157,0, 1, 'Alarm (low gas level)
157,1, 1, 'Low gas level zone restore
158,0, 1, 'Alarm (high temperature)
158,1, 1, 'High temperature zone restore
159,0, 1, 'Alarm (low temperature)
159,1, 1, 'Low temperature zone restore
161,0, 1, 'Alarm (no air flow)
161,1, 1, 'No air flow zone restore
162,0, 1, 'Alarm (carbon monoxide detected)
162,1, 1, 'Restore of carbon monoxide (CO) detection
163,0, 1, 'Alarm (tank level)
163,1, 1, 'Restore of tank level
200,0, 1, 'Alarm (fire protection loop)
200,1, 1, 'Fire protection loop zone restore
201,0, 1, 'Alarm (low water pressure)
201,1, 1, 'Low water pressure zone restore
202,0, 1, 'Alarm (low CO2 pressure)
202,1, 1, 'Low CO2 pressure zone restore
203,0, 1, 'Alarm (valve sensor)
203,1, 1, 'Valve sensor zone restore
204,0, 1, 'Alarm (low water level)
204,1, 1, 'Low water level zone restore
205,0, 1, 'Alarm (pump activated)
205,1, 1, 'Pump stopped
206,0, 1, 'Alarm (pump trouble)
206,1, 1, 'Pump ok
220,0, 1, 'Keybox open
220,1, 1, 'Keybox restore
300,0, 4, 'System module trouble
300,1, 4, 'System module ok
301,0, 4, 'AC supply trouble
301,1, 4, 'AC supply ok
302,0, 4, 'Low battery voltage
302,1, 4, 'Battery ok
303,0, 0, 'RAM memory error
305,0, 4, 'Main panel restart
306,0, 0, 'Main panel settings reset
306,1, 0, 'System settings restored from FLASH memory
312,0, 1, 'Supply output overload
312,1, 1, 'Supply output overload restore
330,0, 8, 'Proximity card reader trouble
330,1, 8, 'Proximity card reader ok
333,0,11, 'Communication bus trouble
333,1,11, 'Communication bus ok
339,0, 4, 'Module restart
344,0, 1, 'Receiver jam detected
344,1, 1, 'Receiver jam ended
350,0, 0, 'Transmission to monitoring station trouble
350,1, 0, 'Transmission to monitoring station ok
351,0, 0, 'Telephone line troubles
351,1, 0, 'Telephone line ok
370,0, 1, 'Alarm (auxiliary zone perimeter tamper)
370,1, 1, 'Auxiliary zone perimeter tamper restore
373,0, 1, 'Alarm (fire sensor tamper)
373,1, 1, 'Fire sensor tamper restore
380,0, 1, 'Zone trouble (masking)
380,1, 1, 'Zone ok (masking)
381,0,32, 'Radio connection troubles
381,1,32, 'Radio connection ok
383,0, 1, 'Alarm (zone tamper)
383,1, 1, 'Zone tamper restore

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384,0,32,'Low voltage on radio zone battery      '
384,1,32,'Voltage on radio zone battery ok      '
388,0, 1,'Zone trouble (masking)                '
388,1, 1,'Zone ok (masking)                    '
400,0, 2,'Disarm                               '
400,1, 2,'Arm                                 '
401,0, 2,'Disarm by user                       '
401,1, 2,'Arm by user                         '
402,0, 2,'Group disarm                        '
402,1, 2,'Group arm                          '
403,0,15,'Auto-disarm                         '
403,1,15,'Auto-arm                           '
404,0, 2,'Late disarm by user                 '
404,1, 2,'Late arm by user                   '
405,0, 2,'Deferred disarm by user            '
405,1, 2,'Deferred arm by user               '
406,0, 2,'Alarm cleared                       '
407,0, 2,'Remote disarm                      '
407,1, 2,'Remote arm                         '
408,1, 1,'Quick arm                          '
409,0, 1,'Disarm by zone                     '
409,1, 1,'Arm by zone                        '
411,0, 0,'Callback made                       '
412,0, 0,'Downloading successfully finished   '
413,0, 0,'Unsuccessful remote downloading attempt '
421,0, 3,'Access denied                       '
421,1, 3,'Access denied                       '
422,0, 3,'User access                         '
422,1, 3,'User access                         '
423,0, 1,'Alarm - armed partition door opened '
441,1, 2,'Arm (STAY mode)                     '
442,1, 1,'Arm by zone (STAY mode)            '
454,0, 2,'Arming failed                       '
458,0, 2,'Delay activation time started       '
461,0, 1,'Alarm (3 wrong access codes)       '
462,0, 3,'Guard round                       '
462,1, 3,'Guard round                       '
570,0, 1,'Zone bypass                        '
570,1, 1,'Zone unbyypass                    '
571,0, 1,'Fire zone bypass                   '
571,1, 1,'Fire zone unbyypass               '
572,0, 1,'24h zone bypass                    '
572,1, 1,'24h zone unbyypass                '
573,0, 1,'Burglary zone bypass               '
573,1, 1,'Burglary zone unbyypass           '
574,0, 1,'Group zone bypass                  '
574,1, 1,'Group zone unbyypass              '
575,0, 1,'Zone auto-bypassed (violations)    '
575,1, 1,'Zone auto-unbypassed (violations)  '
601,0, 6,'Manual transmission test           '
602,0, 0,'Transmission test                  '
604,0, 2,'Fire/technical zones test          '
604,1, 5,'End of fire/technical zones test   '
607,0, 2,'Burglary zones test                '
607,1, 5,'End of burglary zones test        '
611,0, 1,'Zone test ok                      '
612,0, 1,'Zone not tested                    '
613,0, 1,'Burglary zone test ok              '
614,0, 1,'Fire zone test ok                 '
615,0, 1,'Panic zone test ok                '
621,0, 0,'Reset of event log                 '
622,0, 0,'Event log 50% full                 '
623,0, 0,'Event log 90% full                 '
625,0, 6,'Setting system real-time clock     '
625,1, 0,'System real-time clock trouble     '
627,0, 4,'Service mode started               '
628,0, 4,'Service mode finished              '
800,0,6 ; DO NOT TRANSLATE - TEST FUNCTION,'Key long pressed '
801,0,4 ; DO NOT TRANSLATE - TEST FUNCTION,'Settings sent - chime 1...64 ON '
802,0,4 ; DO NOT TRANSLATE - TEST FUNCTION,'Settings sent - chime 1...64 OFF '
803,0,4 ; DO NOT TRANSLATE - TEST FUNCTION,'Settings sent - chime 65..128 ON '
804,0,4 ; DO NOT TRANSLATE - TEST FUNCTION,'Settings sent - chime 65..128 OFF '
805,0,4 ; DO NOT TRANSLATE - TEST FUNCTION,'Settings sent - chime bypassed '
982,0, 6,'Change of user telephone code      '
983,0, 6,'User telephone code broken         '
984,0, 1,'Alarm - ABAX device tamper (no connection) '
984,1, 1,'ABAX device tamper restore (connection ok) '
985,0,15,'Exit time started                   '
986,0, 1,'Warning alarm                      '
987,0, 2,'Warning alarm cleared              '
988,0, 1,'Arming aborted                     '
989,0, 7,'User logged in (INT-VG)            '
989,1, 7,'User logged out (INT-VG)           '
990,0, 4,'No connection with KNX system      '
990,1, 4,'Connection with KNX system ok      '
991,0, 1,'Zone auto-bypassed (tamper violations) '
991,1, 1,'Zone auto-unbypassed (tamper violations) '

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992,0, 6,'Confirmed troubles
993,0, 6,'Confirmed use of RX key fob with low battery
994,0, 6,'Confirmed use of ABAX key fob with low battery'
995,0, 3,'Remote RX key fob with low battery used
995,1, 3,'Remote RX key fob with low battery used
996,0, 3,'Remote ABAX key fob with low battery used
996,1, 3,'Remote ABAX key fob with low battery used
997,0, 4,'Long transmitter busy state
997,1, 4,'Restore of long transmitter busy state
998,0, 0,'Transmission test (station 1)
999,0, 0,'Transmission test (station 2)
1000,0, 1,'Trouble (zone)
1000,1, 1,'Trouble restore (zone)
1001,0, 2,'Forced arming
1002,0, 4,'No network (PING test)
1002,1, 4,'Network ok (PING test)
1003,0, 2,'Arming aborted
1004,0, 0,'Downloading started from ETHM/GSM module
1005,0, 6,'ETHM-1-downloading started
1006,0, 4,'Current battery test - absent/low voltage
1006,1, 4,'Current battery test - ok
1007,0, 1,'Exit time started
1008,0, 2,'Exit time started
1009,0,14,'SMS control - begin
1009,1,14,'SMS control - end
1010,0,14,'SMS with no control received
1011,0,14,'SMS from unauthorized telephone received
1012,0, 6,'CSD-downloading started
1013,0, 6,'GPRS-downloading started
1014,0, 4,'No signal on DSR input
1014,1, 4,'Signal on DSR input ok
1015,0, 4,'Time server error
1015,1, 4,'Time server ok
1016,0, 6,'Time synchronization started
1017,0, 9,'SMS messaging ok
1018,0, 9,'SMS messaging failed
1019,0, 3,'Remote key fob used
1019,1, 3,'Remote key fob used
1020,0, 1,'LCD/PTSA/ETHM-1 initiation error
1021,0, 1,'LCD/PTSA/ETHM-1 initiation ok
1022,0, 0,'Downloading request from ETHM-1 module
1023,0, 6,'Tamper info cleared

```

The meaning of nnnnnnnn field:

- if users numbering:
 - 1..240 - user
 - 241..248 - master
 - 249 - INT-AV
 - 251 - SMS
 - 252 - timer
 - 253 - function zone
 - 254 - Quick arm
 - 255 - service
- if zone|expander|keypad numbering:
 - 1..128 - zone
 - 129..192 - expander at address 0..63
 - INTEGRA 24 and 32:**
 - 193..196 - real LCD keypads or INT-RS modules at address 0..3
 - 197..200 - keypad in GuardX connected to LCD keypad at address 0..3, or www keypad in internet browser connected to ETHM-1 at address 0..3
 - 201 - keypad in DloadX connected to INTEGRA via RS cable
 - 202 - keypad in DloadX connected to INTEGRA via TEL link (modem)
 - INTEGRA 64, 128 and 128-WRL:**
 - 193..200 - real LCD keypads or INT-RS modules at address 0..7
 - 201..208 - keypad in GuardX connected to LCD keypad at address 0..7, or www keypad in internet browser connected to ETHM-1 at address 0..7
 - 209 - keypad in DloadX connected to INTEGRA via RS cable
 - 210 - keypad in DloadX connected to INTEGRA via TEL link (modem)
- if output|expander numbering:
 - 1..128 - output
 - 129..192 - supply output in expander at address 0..63

Note: in INTEGRA 256 PLUS - if event record describes zone or output (1..128), so read the uuuuu field and:
 if uuuuu = 00000 - the zone or output number is 1..128,
 if uuuuu = 00001 - add 128 to the zone or output number - i.e. 1..128 becomes 129..256.

Appendix 2 - kind of long description

Kind of long description:

- 0 - no additional description
- 1 - partition/zone|expander|keypad
- 2 - partition/user
- 3 - partition keypad/user (partition keypad address in P P P P P R) (not LCD keypad, but LED partition keypad, e.g. INT-S)
- 4 - zone|expander|keypad
- 5 - partition
- 6 - keypad/user
- 7 - user
- 8 - expander reader head
- 9 - telephone
- 10 - output of telephone relay type
- 11 - partition/data bus
- 12 - partition/output|expander (partition not important for main panel outputs)
- 13 - partition/output|expander (partition not important for outputs)
- 14 - telephone in P P P P P /user (telephone: 0 - unknown, 1.. - phone number)
- 15 - partition/timer
- 30 - beginning of TCP/IP address (keypad address in P P P P P)
- 31 - 3rd and 4th bytes of TCP/IP address
- 32 - partition/zone or ABAX output

Appendix 3 - kind of short description

Kind of short description (just another kind of event description) - 2 bytes: MrIRoDnT gtwmkues of the following bit meaning:

- s - partition
- e - zone/expander/LCD-keypad
- u - user
- k - expander in R P P P P P
- m - LCD-keypad in P P P P P
- w - output/expander, partition only for expandera
- t - timer
- g - proximity card reader
- T - telephone
- n - number (RAM error)
- D - data bus (0=DTM, 1=DT1, 2=DT2, 129..128+IL_EXPAND=expander)
- o - call back (0='SERV', 1='SERV=', 2='USER', 3='USER=', 4='ETHM-modem', 5='ETHM-RS')
- R - telephone relay
- I - TCP/IP event (2 records !!!)
- r - ABAX input/output, partition only for input
- M - monitoring

Appendix 4 - crc calculation example

Assume that the following data has to be send to INT-RS module: 0xE0, 0x12, 0x34, 0xFF, 0xFF (i.e. read information about user with 1234 code). For this case the following frame should be generated:

0xFE	0xFE	0xE0	0x12	0x34	0xFF	0xFF	0x8A	0x9B	0xFE	0x0D
------	------	------	------	------	------	------	------	------	------	------

The 16-bit crc sum calculation goes as below:

- 1) $\text{crc} := 0x147A$
- 2) for byte $b = 0xE0$:
 - $\text{crc} := \text{rl}(\text{crc}) = \text{rl}(0x147A) = 0x28F4$
 - $\text{crc} := \text{crc} \text{ xor } 0xFFFF = 0x28F4 \text{ xor } 0xFFFF = 0xD70B$
 - $\text{crc} := \text{crc} + \text{crc.high} + b = 0xD70B + 0xD7 + 0xE0 = 0xD8C2$
- 3) for byte $b = 0x12$:
 - $\text{crc} := \text{rl}(\text{crc}) = \text{rl}(0xD8C2) = 0xB185$
 - $\text{crc} := \text{crc} \text{ xor } 0xFFFF = 0xB185 \text{ xor } 0xFFFF = 0x4E7A$
 - $\text{crc} := \text{crc} + \text{crc.high} + b = 0x4E7A + 0x4E + 0x12 = 0x4EDA$
- 4) for byte $b = 0x34$:
 - $\text{crc} := \text{rl}(\text{crc}) = \text{rl}(0x4EDA) = 0x9DB4$
 - $\text{crc} := \text{crc} \text{ xor } 0xFFFF = 0x9DB4 \text{ xor } 0xFFFF = 0x624B$
 - $\text{crc} := \text{crc} + \text{crc.high} + b = 0x624B + 0x62 + 0x34 = 0x62E1$
- 5) for byte $b = 0xFF$:
 - $\text{crc} := \text{rl}(\text{crc}) = \text{rl}(0x62E1) = 0xC5C2$
 - $\text{crc} := \text{crc} \text{ xor } 0xFFFF = 0xC5C2 \text{ xor } 0xFFFF = 0x3A3D$
 - $\text{crc} := \text{crc} + \text{crc.high} + b = 0x3A3D + 0x3A + 0xFF = 0x3B76$
- 6) for byte $b = 0xFF$:
 - $\text{crc} := \text{rl}(\text{crc}) = \text{rl}(0x3B76) = 0x76EC$
 - $\text{crc} := \text{crc} \text{ xor } 0xFFFF = 0x76EC \text{ xor } 0xFFFF = 0x8913$
 - $\text{crc} := \text{crc} + \text{crc.high} + b = 0x8913 + 0x89 + 0xFF = 0x8A9B$

And the final crc sum is 0x8A9B.